

English

Narrative writing text based on an adventure story – Ruth Brown's 'Gracie the Lighthouse Cat'.

We will be combining imitation, innovation and invention using this story.

Poetry on a theme – we will be identifying poetic techniques; using adjectives, alliteration, onomatopoeia and riddle writing.

Geography/history

We will interpret a range of sources of geographical information, including maps, globes and aerial photographs – creating our own treasure maps using compass directions. We will look at the nature of our coastline and our wrecking history. Looking at sea sides past and present.

PE

Athletics/striking and fielding

We will be developing basic game-playing skills, in particular throwing and catching. We will play games e.g. rounders and cricket that demand simple choices and decisions on how to use space to avoid opponents keep the ball and score points.

Swimming – six weeks of refining and improving swimming skills, water tolerance and stamina.



RE- Special World cont.

To understand that within the natural world, processes of transformation occur. Why St. Francis of Assisi is special for some Christians. To understand that human beings have a relationship with the natural world. We will try to understand the reasons for caring for our local environment. The Creation story

PSHE – understanding right and wrong, group belonging, to have an awareness of how people live and work together; to understand the difference between the things people want and the things people need for survival.

Art/DT

Pirate stick puppets.

Over drawing, sea-side collages.

Design and make a survival water-craft, considering shape, movement control and capacity.

Water world

Topic Web – 6 weeks

Year 1/2 Hawks

Class

Mrs Young

Science

To understand material properties and uses through careful identification, sorting and classifying.

Fabrics and suitable fabrics for a range of purposes.

Scientists-scientific investigations and simple testing.

How a force can change a materials' shape.

Plastics and recycling plastics.

Maths

use mathematical vocabulary to describe position, direction and movement, including movement in a straight line.

Money, number and place value. Addition and subtraction – using partitioning and counting on

Measure – Naming 3D shapes and identifying their properties, describing direction and position. Multiplication and division use multiplication sentences to describe a practical problem and begin to make some links to division

Fractions, multiplication, division, time.

ICT

Internet Research – children use the internet to gather information on wrecks and wrecking, piracy and smuggling.

Search technology effectively and safely.

Use an increasing range of computer programs.

Be able to predict the the behaviour of a simple program cont.

Create symmetry in Fresco.